

OUTPUT T2.3

Learning Interaction (P07)

Title Learning Interactions – Final/Draft version
RÍM PRICHÁDZA PO DUNAJI 11/2022
[ROME COMES ACROSS THE DANUBE]

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Topic

Learning Interactions –
RÍM PRICHÁDZA PO DUNAJI
[ROME COMES ACROSS THE DANUBE]

1. Objective/s

The Slovak partners of the project jointly organized the sailing of the ship Danuvina Alacris through the Slovak section of the Danube, 172 km long, from August 5 to 9. The two most important Roman monuments in our territory are located in Bratislava (Gerulata and in the pilot site of Iža (Kelemantia). Considering the need for a better presentation of the Roman cultural heritage, we decided to divide the festival into these two places. Thanks to the first stop Bratislava as the capital of the Slovak Republic, we expected a high media interest, which will later be used to present the less visited location of Iža (Kelemantia). From our point of view, this particular location was a load-bearing one, and that is also why a narrative program was chosen for it, which presented the life of Roman soldiers in the past. The ship, which attracted the public's attention all the time, proved itself as a great opportunity to show off the locations.

The entire cruise as well as the organization of the two festivals were co-organized by PP10 STUBA Slovak University of Technology in Bratislava and PP 9 MMPIB Municipal Monument Preservation Institute Bratislava. Throughout the journey, the project had several partners such as PP 28 The Institute of Archeology of the Slovak Academy of Sciences (AP), PP 10 MMPIB - Municipal Monument Preservation Institute Bratislava (PP), Vodohospodárska výstavba/ Water management construction — Government Agency from Slovakia, Ministry of Transport and Construction of the Slovak Republic, Slovakia Travel, Bratislava Tourist Board. Both events were supported and participated by Stakeholders: Bratislava Tourist Board, Flora tour, NGO Slovak polar bears, Boating club Tatran Karlova Ves / Vodácky klub Tatran Karlova Ves, Danubiana, The Danubiana Meulensteen Art Museum

While the main responsibility for the first festival was taken by MUOP (Gerulata and Karloveske bay and STUBA Iža (Kelemantia). In Bratislava Karloveske bay and Gerulata we collaborated with PP 27 City Museum Bratislava (ASP) Major of Bratislava the Capital City of Slovakia and Slovak national Museum Bratislava. And parts of Bratislava City district Jarovce, Čunovo, Bratislava City district Devín, Karlova ves and finally district Rusovce.

Main responsibility for the festival Iža - Kelemantia castel had special support from the PP 29 Danube Region Museum in Komárno (AP), city of Komárno, ROMAN AND ETHNOLOGICAL MUSEUM KELEMANTIA – Iža.

2. Target Groups

The most important goal:

- Create model platforms enabling the natural transfer of knowledge about Roman cultural heritage to different target groups and to generate events for learning intractions by experience the different aspects of history

- to produce high-quality festival events that naturally bridge the current reality with historical facts, thus creating a teaching model

The target groups can be divided into five basic groups:

- international connection of countries on the map of the original Roman line, whose representative is the crew of the ship that sails through the affected countries and brings with it national diversity
Oarsmen of the Danuvina alacris ship and captain
- professional organisations for monument care as a guarantor of activities
The Monuments Board of the Slovak Republic - general director P. Ižvolt
Ministry of Investments, Regional Development and Informatisation of the Slovak Republic- Ministress
Trnava University, Nitra University, Bratislava University
visitor archaeologists
members of ICOMOS
- authorities that have an impact on the further economic development of individual locations
The mayor of IŽA
The mayoress of Devin
The mayoress of Rusovce
Others mayores
Media
Representatives of tourism
Nitra Region
- general public, the most important group for which cultural heritage is primarily intended
Children
Adults
Marginalized groups
People with special needs
sportsmans
- the private sector as a long-term supporter of the economic growth of historical sites
Hoteliers
Restaurants
Souvenir shops
Reenactors

3. General Schedule

August 6., 2022. (Saturday) Iža - Karloveske bay		
12:00 - 16:00	Prehliadka rímskej veslice Danuvina Alacris v sprievode rímskych legionárov z OZ S.C.E.A.R, virtuálne prehliadky Rímskeho vojenského kastela Iža s expertami zo STUBA	MUOP STUBA S.C.E.A.R Rowers
12:00 - 14:00	Veslovanie návštevníkov pod dohľadom veslárov	Rowers MUOP STUBA
12:30 - 13:00	Predstavenie výskumu rímskeho kultúrneho dedičstva na slovenskom toku Dunaja	MUOP-M. Musilová
13:00 - 14:00	Predstavenie lode, jej príbehu výstavby a plavby z pohľadu staviteľa	Prof. Boris Dreyer, FAU
14:00 - 15:00	Predstavenie aplikácie Living Danube Limes	STUBA-P. Paulíny, R. Hajtmanek
16:00 - 19:00	Plavba lode smerom k Danubiane – od mosta SNP v sprievode plavcov OZ Slovenské ľadové medvede	Rowers OZ Slovenské ľadové medvede MUOP STUBA
August 7, 2022 (Sunday)	Cultural programme for the rowers in Bratislava – UNESCO site GERULATA and Bratislava	MMPI and ASP MMB
August 8, 2022 (Monday)	Transportation of the ship through Gabčíkovo damm by a tugboat	STUBA
August 9., 2022. (Tuesday) Iža - Kelemantia castel		
17:00 - 18:00	Privítanie medzinárodnej posádky rímskej veslice	STUBA MUOP PP 29 Danube Region Museum in Komárno (AP)
18:00 - 21:00	Kultúrny program Tovarišstva bojových umení a Legio Brigetio	STUBA MUOP TOSTABUR Legio Brigetio
18:00 - 18:20	Legionárske cvičenia – Predvedenie bojovej pripravenosti rímskej légie, cvičenia na povel, vrhanie pillom. Predvedenie útvaru „korytnačka“ – jej zloženie a pohyb podľa povelov, Popis vojaka – legionára – a jeho výstroje	STUBA MUOP TOSTABUR

18:20 - 18:40	Antické tance – štylizované do prostredia antického Ríma, aké sa mohli predvádzať pri rímskych slávnostiach či chrámových obradoch	STUBA MUOP TOSTABUR
18:40 - 19:00	Legionárske cvičenia	STUBA MUOP TOSTABUR
19:30 - 19:50	Gladiátorské súboje – Obľúbený divácky program, v ktorom svojou priazňou rozhodujú o živote a smrti gladiátorov bojujúcich v aréne pre ich potešenie. Boja sa zúčastnia rôzne typy bojovníkov, často aj ženy gladiátorky	STUBA MUOP TOSTABUR
20:00 - 20:30	Konská jazda – Hippika gymnasia – ukážky šikovností rímskych jazdcov a ich okí. Jazdci jazdia v typických rímskych 4-rohých sedlách bez strmeňov	STUBA MUOP TOSTABUR
20:00 - 20:40	Legionáry verzus Germáni	STUBA MUOP TOSTABUR
21:00 - 21:15	Ohňová show – program plný tanca, ohňa a mystickej atmosféry	STUBA MUOP TOSTABUR

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Program plavby rímskej veslice Danuvina Alacris
Piatok
5.8.2022

Devín

- 14.00 – 19.00 Lektorské prehliadky Hradu Devín
- 15.00 – 16.00 Sledovanie príchodu rímskej veslice Danuvina Alacris na Slovensko
- 16.00 – 17.30 Komentovaná prehliadka Hradu Devín pre medzinárodnú posádku Danuvina Alacris
- 18.00 Plavba lode z Devína do Karlovskej zátoky v sprievode vodákov

Sobota
6.8.2022

Karlova Ves, Plávajúca lodenica FTVS UK, Karlovska zátoka

- 12.00 – 16.00 Prehliadky rímskej veslice Danuvina Alacris v sprievode rímskych legionárov z OZ S.C.E.A.R., virtuálne prehliadky Rímskeho vojenského kastela Iža s expertmi z Fakulty architektúry a dizajnu Slovenskej technickej univerzity v Bratislave
- 12.30 – 13.00 Predstavenie výskumu rímskeho kultúrneho dedičstva na slovenskom toku Dunaja, Mestský ústav ochrany pamiatok v Bratislave
- 13.00 – 14.00 Predstavenie lode, jej príbehu, výstavby a plavby očami jej hlavného staviteľa prof. Borisa Dreyera
- 14.00 – 15.00 Predstavenie aplikácie Living Danube Limes
- 16.00 - 19.00 Plavba lode smerom k Danubiana - od Mosta SNP v sprievode plavcov OZ Slovenské ľadové medvede
- 19.00 Zakotvenie v Čunove pri Danubiana Meulenstein Art Museum

Nedela
7.8.2022

Čunovo, Danubiana

- 10.00 – 18.00 Kotvenie lode pri Danubiana Meulenstein Art Museum

Rusovce, Múzeum mesta Bratislavy - Antická Gerulata

- 10.00 – 10.15 Privítanie medzinárodnej posádky Danuvina Alacris
- 10.15 – 10.30 Kultúrny program zoskupenia Tostabur
- 11.00 – 12.00 Komentovaná prehliadka Antickej Gerulaty
- 15.00 – 16.00 Komentovaná prehliadka Antickej Gerulaty

Utorok
9.8.2022

Iža, Kelemantia, kamenný rímsky kasteľ a priestranstvo pri Duna(j) Bufet

- 15.00 -17.00 Komentované prehliadky archeologickej lokality rímskeho tábora Iža, virtuálne prehliadky Rímskeho vojenského kastela Iža a predstavenie aplikácie Living Danube Limes s expertmi z Fakulty architektúry a dizajnu Slovenskej technickej univerzity v Bratislave
- 17.00 – 21.00 Rímske slávnosti pri pontóne v blízkosti Duna(j) Bufetu privítanie posádky, príhovory, bohatý kultúrny program folklórneho súboru a obľúbených zoskupení rímskych legionárov z Tostaburu a Legio Brigetio a prehliadky repliky rímskej veslice Danuvina Alacris.

*Zmena programu je vzhľadom na povahu podujatia vyhradená. Informácie na muop.bratislava.sk.

**Expozície Múzea mesta Bratislavy a Danubiana Meulenstein Art Museum budú v čase podujatia verejnosti prístupné v zmysle aktuálne platného cenníka.

**Program Iža – Príchod rímskej veslice Danuvina Alacris –
utorok 9. augusta 2022**
Iža, rímsky tábor, pilotné miesto Living Danube Limes projektu

- 15.00 -17.00 Komentované prehliadky archeologickej lokality rímskeho tábora Iža, virtuálne prehliadky Rímskeho vojenského kastela Iža a predstavenie aplikácie Living Danube Limes s expertmi z Fakulty architektúry a dizajnu Slovenskej technickej univerzity v Bratislave

Priestranstvo pri Duna(j) Bufet

- 17.00 – 18.00 Privítanie medzinárodnej posádky rímskej veslice István Domin, starosta obce Iža
Natália Milanová, ministerka kultúry SR
Jozef Csütörtöky, riaditeľ Podunajského múzea v Komárne
Pavol Pauliny, vedúci Ústavu dejín a teórie architektúry a obnovy pamiatok STUBA/LDL projekt
- 18.00 – 21.00 Kultúrny program Továristva bojových umení a Legio Brigetio
- 18.00 – 18.20 Legionárske cvičenia - Predvedenie bojovej prípravenosti rímskej légie, cvičenia na povel, vrhanie pilom. Predvedenie útvaru „korytnačka“ – jeho zloženie a pohyb podľa povelov. Popis vojaka – legionára – a jeho výstroje a výzbroje
- 18.20 – 18.40 Antické tance - Tance štylizované do prostredia antickej Ríma, aké sa mohli predviesť pri rímskych slávnostiach či chrámových obradoch
- 18.40 – 19.00 Legionárske cvičenia

- 19.30 – 19.50 Gladiátorské súboje - Obľúbený divácky program, v ktorom svojou priazňou rozhodujú o živote a smrti gladiátorov bojujúcich v aréne pre ich potešenie. Boja sa zúčastňujú rôzne typy bojovníkov, často aj ženy gladiátorky

- 20.00 - 20.30 Kónská jazda - Hippika gymnasia - Ukážky šikovnosti rímskych jazdcov a ich koní. Jazdci jazdia v typických rímskych 4-rohých sedľach bez strmeňov

- 20.00 - 20.40 Legionári versus Germáni

- 21.00 – 21.15 Ohňová show - program plný tance, ohňa a mystickej atmosféry

Tostabur

Spoločenstvo Tostabur (Továristvo starých bojových umení a remesiel) bolo založené v roku 1964, prevažne športovými šermiarmi TJ Lokomotiva Bratislava, nadšencami pre historický šerm, ktorých dušou bol náš šermiarsky majster Ing. Peter Koza. Ich cieľom bolo sprítomňovať divácky atraktívnym spôsobom bojové umenia našich predkov.

Fascinuje ich história a motivuje romantika zašlých čias. V ich scénických úpravách sa snažia vyrovnat sa všetkým tým hrdinom – bojovníkom, rytierom, šermiarskym majstrom, ktorí na Zemi žili v rôznych historických dobách v Európe, Afrike, Ázii aj Amerike a čo najvernejšie ich sprostredkovat laickému - ale aj odbornému - divákovi.

Veď počas celej ich viac ako 51 ročnej existencie už predvádzali bojové umenia starovekého Egypta, Antického Grécka, Rímskej ríše, obdobia stredoveku, renesancie, baroka aj rokoka. Rekonštruovali a predvádzame aj bojové umenie a mravy našej domoviny - Horného Uhorska - dnešného Slovenska, na pomedzí Osmanskej ríše, ale aj celej západnej či východnej Európy.

Legio Brigetio

Bojové združenie Legio Brigetio Komárom pod vedením Gábor Kissa, sa sformovalo v roku 1993. Jej legionári predstavujú vojakov prvej pomocnej légie Legio I Aiuatrix umiestnenej v Brigetiu koncom 1. storočia n.l. až do 440 n.l. Legionári strážili limes romanus na tomto úseku Dunaja vrátane predsunutého tábora v Iži.

*Zmena programu je vzhľadom na povahu podujatia vyhradená. Informácie na muop.bratislava.sk.

**Občerstvenie si bude verejnosť môcť zakúpiť v Duna(j) Bufete

4. Implementation Approach

From the point of view of the organizers, the goal of the festivals was to provide a space for the transfer of knowledge for different target groups and at the same time to educate and interact through practical experiences.

Visitors were treated to different forms of learning

- an overall view of the history by making the site freely available
- expert guidance of groups by archaeologists and architects, educational lectures, Vr and Ar reality
- form of festival, military parades. Welcome ceremony, folk history from the surrounding area.
- sport - rowing for families

LOCATION	Educative environment	Learn by yourself - experience	Festival events for the public	Education events for the public	Events for experts
Karloveske bay - Boating club Tatran Karlova Ves	Water bay - where it was possible to experience the ship Danuvina Alacris live.	Visiting the ship. Visitors could freely view a replica of a Roman ship. They had the opportunity to row with the crew, thus becoming the crew themselves. Vr and AR presentation. App downloads to visitors' personal phones for further use outside the festival.	The welcome by representatives of MUOP and STUBA, the official welcome of the crew by representatives of the city took place the day before as a warm up for visitors. Stand with VR and AR. A tent with a Roman soldier. Sentinel patrol of Roman soldiers. Possibility of access and rowing of the boat	Interpretive guided tour about Danuvina Alacris.	project lector archologist PhDr Margareta Musilova presentation of main ship builder Prof. Boris Dreyer LDL app presentation
			Escorting the ship to the next voyage	Stand with LDL app and VR and AR. Stand with the presentation of the A demonstration of the life of a Roman soldier and his marching tent	
Pilot Site Iža - Kelemantia castel	Visibility Measures on the historical site of IŽA. Festival where it was possible to experience the ship Danuvina Alacris live.	demonstration of the combat readiness of the Roman legions, exercises on command, presentation of weapons and equipment Ancient dances Gladiator fights - students decide on the lives of gladiators Horse riding Hippika gymnasia Battle of legionaries versus Germans Fire show with dance participants directly interacted with	Welcoming representatives of public life the Mayor Iže Ing. István Domin and general director of the The monuments Board of the Slovak Republic Ing.arch. Pavol Ižvolt, PhD also Danube Museum in Komárno director Ing. Jozef Csütörtöky, PhD. Legion exercise - demonstration of the combat readiness of the Roman legions	Multiple-day presentation of roman life & army. presentation stand VR AR and LDL app guided tour of the archaeological site guided tour of the archaeological site	ICOMOS: excursion and workshop for young heritage experts. Presentation for general director of the The monuments Board of the Slovak Republic. VR AR and LDL app presentations for representatives of the region.

		legionnaires, gladiators and decided the story	VR AR and LDL app guided tour of the archaeological site		
		Free walk on the area of the IŽA castrum focus on the ldl app VR and AR information boards and visibility measures implemented by the project		Guided tour in the former IŽA- visiting the Visibility Measures.	

5. Learning Approach

5.1. Knowledge gained and transferred

No.	Description of the programme	Knowledge gained and transferred
01	Welcoming ceremony of the ship Danuvina alacris with the greeting of reenactor group Tostabur, the historical -folk ritual dance of the Iža dance group, welcoming speech of the Mayor Iže Ing. István Domin and general director of the The monuments Board of the Slovak Republic Ing.arch. Pavol Ižvolt, PhD also Danube Museum in Komárno director Ing. Jozef Csütörtöky, PhD.	<ul style="list-style-type: none"> - Possibilities of presenting the Roman cultural heritage for the authorities of the Slovak Republic - Roman greeting traditions - Traditional folk dances - Traditional foods - gastronomy - Propagation LDL project and the Interreg Danube Transnational Program - Roman Ship
02	Introducing Roman weapons and daily life of the Romans	<ul style="list-style-type: none"> - Roman historical storytelling - History of the civilians and combatants - Roman rituals - Historical tools - Traditional dress
03	Presentation training of the "turtle" formation and commander's orders	<ul style="list-style-type: none"> - Roman rituals - Historical tools
04	Interactions between children and Roman soldiers	<ul style="list-style-type: none"> -Gamification -Roman building traditions - Traditional dress
05	Tour of the pilot site accompanied by an archaeologist	<ul style="list-style-type: none"> - Sustainable reconstruction method - Archaeology - Gamification - History of Architecture - Methodology of survey (true-to form survey and GPR survey – magnetometric) - Virtual reconstructions - Architectural design

		<ul style="list-style-type: none"> - Protection & Green Tourism (sustainable tourism concepts, basics for cultural route, physical visibility measures, conservation standards, cultural heritage protection plans) Museology History of the limes
06	Stand with VR and AR presentation as well as LDL app	<ul style="list-style-type: none"> - Archaeology and History - Museum Clusters - Virtual reconstructions - History of the limes
07	Visibility measure prepared for the festival	<ul style="list-style-type: none"> -Art and visuals -Gamification -Storytelling - Protection & Green Tourism (sustainable tourism concepts, basics for cultural route, physical visibility measures, conservation standards, cultural heritage protection plans) Museology
08	Rowing visitors together with the Danuvina Alacris crew	<ul style="list-style-type: none"> - History of the limes - Rowing techniques - Traditional dress - Roman Ship
09	Presentation of a gladiator fight with visitors deciding	<ul style="list-style-type: none"> - Roman historical storytelling - History of the civilians and combatants - Roman rituals - Historical tools - Traditional dress
10	Demonstrations of the equestrian championship of the Roman army	<ul style="list-style-type: none"> - Roman historical storytelling - History of the civilians and combatants - Roman rituals - Historical tools - Traditional dress
11	Completion of the night fire dance program	<ul style="list-style-type: none"> - Roman historical storytelling - History of the civilians and combatants - Roman rituals - Historical tools - Traditional dress

6. Case Study: Living History Event ROME COMES ACROSS THE DANUBE

6.1. Contribution to Project Objectives

The results of the respective Living Danube Limes event contribute to the following project general incentives:

1. Archaeology and History
 - characterisations
 - pilot sites
 - history of the Roman Danube Limes Region
2. Museum Clusters
 - museum clusters & visitor sites,
 - VR reconstructions
 - site strengthening
3. Roman Ship
 - connecting cruise
 - well being
 - interpretive historical education
 - gamification
 - experimental archaeology
 - reenactment
4. Protection & Green Tourism:
 - sustainable tourism concepts
 - basics for cultural route
 - physical visibility measures
 - conservation standards
 - cultural heritage protection plans

6.2. Recapitulation of Organisers

The Living History event [ROME COMES ACROSS THE DANUBE] combined several layers of cultural heritage presentation. It was the culmination of more than two years of efforts to learn about and improve the perception of the Roman heritage on the Danube. Basically, we cannot talk about one event, but about several consecutive events. All events were directly linked to the arrival of the ship Danuvina Alacris, which formed a clear connection between the individual stops. In Bratislava, the capital of the Slovak Republic, we used the possibility of large advertising targeting of people, which was reflected in the pilot location of Iža - Kelemantia, which was not known to the general public. Individual participations and interactions with people were planned to reach as many viewers as possible, from children to seniors as well as marginalized groups. The individual points of the event were connected to each other and created a gradation of the story that culminated in a fire show. The response

was as expected both from the professional and the lay sphere. It was possible to connect different communities that can be the basis for further cooperation.

6.3. Annex A: Event Report of Respective Living Danube Limes Event

6.4. Annex B: Supporting Material (e.g, photos, etc.)

No.	Description of the programme	Photos
01	<p>Welcoming ceremony of the ship Danuvina alacris with the greeting of reenactor group Tostabur, the historical - folk ritual dance of the Iža dance group, welcoming speech of the Mayor Iže Ing. István Domin and general director of the The monument</p>	

s Board of
the Slovak
Republic
Ing.arch.
Pavol
Ižvolt, PhD
also
Danube
Museum in
Komárno
director
Ing. Jozef
Csütörtöky,
PhD.





0
2 Introducing
Roman
weapons
and daily
life of the
Romans





0
3 Presentation training of the "turtle" formation and commander's orders





0
4

Interactions between children and Roman soldiers

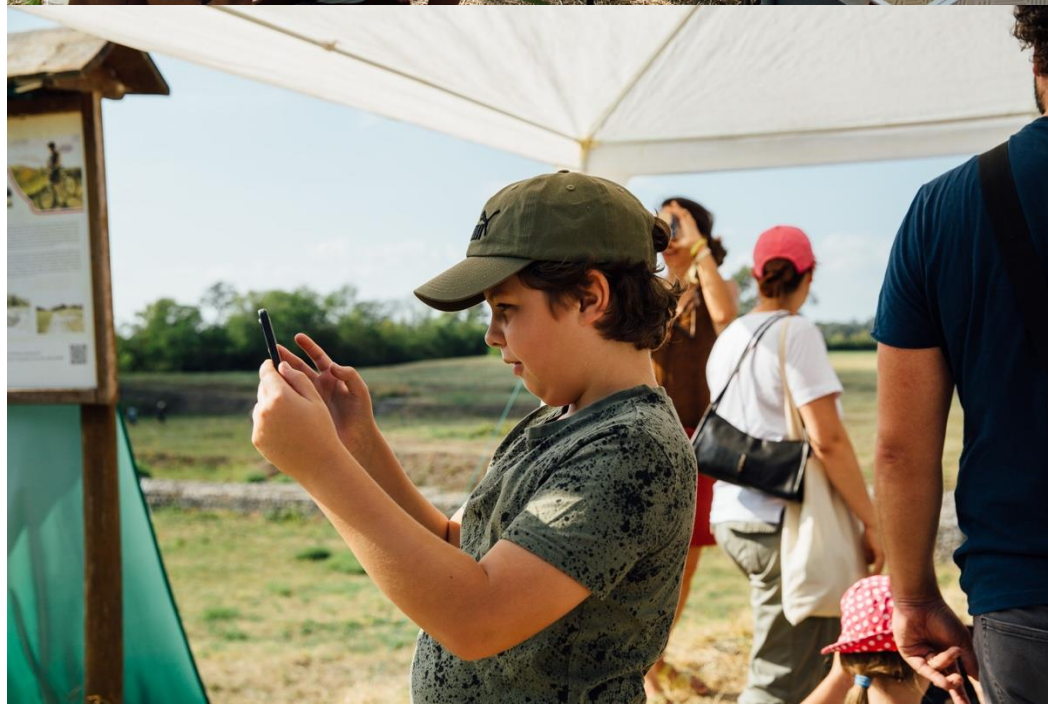




0
5
Tour of the pilot site accompanied by an archaeologist



0
6 Stand with VR and AR presentation as well as LDL app





0
7
Visibility
measure
prepared
for the
festival



0
8
Rowing
visitors
together
with the
Danuvina
Alacris
crew



0
9
Presentation of a gladiator fight with visitors deciding



1
0
Demonstrations of the equestrian champion of the Roman army





1 1	Completion of the night fire dance program
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